

Selected Exhibitions/Recognition

2009: IMDb (Internet Movie Database) credit Producer, Associate Producer 777 (2008)

2009: The Waterfront Center Annual Conference, Chicago IL
Featured speaker/panelist

2008–2009: International VIDA Awards 10.0/11.0, Madrid, Spain
Special Mention ALAVs 2.0

2008: American Society of Landscape Architects (ASLA) Annual Conference, New Jersey Chapter
Featured speaker

2008: Digital Art Festival Taipei, Museum of Contemporary Art Taipei, Taiwan
Collaborator ALAVs 2.0

2008: FILE (Electronic Language International Festival) Rio de Janeiro, Brazil
New Media Arts Exhibition, collaborator ALAVs 2.0

2007: Discovery Network's Science Channel
Beyond Tomorrow, Science & Tech episode 46

2007: Contributor *New Ecology of Things* (NET) Book
Publication to provide a framework for addressing challenges of a world with networked, computational things. The NET book is a physical portal to a transmedia publication that includes essays, forums, interactive works, and video

2006: Connected: Art Center Nabi, Seoul, South Korea
Collaborator ALAVs 2.0

2007: Adobe Design Center Think Tank
Featured designer

2007: Beall Center for Art+Technology, Irvine CA
Collaborator ALAVs 2.0

2007: MAKE Magazine Volume 12
Featured artist

2007–2011: Mezza Art
Fine art collection

2006: Type Directors Club Annual Exhibition TDC 53
Citation for Typographic Excellence

2006: *Speculative Objects—Creative Possibilities and Critical Reflection*, Pasadena CA
Master's Thesis project exhibition

2006: ACM 2006 Interactive Arts Exhibition, Santa Barbara CA
Paper published in the ACM Library and participated in the Interactive Art Exhibition: Networked Realities & Prospective Locative Hacks

2006: Cold Storage project series, Los Angeles CA
Herding Blimps solo exhibition

2006: Maker Faire, San Mateo CA
First annual DIY technology fair hosted by O'Reilly's MAKE magazine

2005: First Flocking and Feeding, Pasadena CA
The *New Ecology of Things* exhibition supported by Sun Microsystems at Art Center College of Design

Education

2006: Art Center College of Design, Pasadena CA
MFA in Media Design

2004: University of Pennsylvania, Philadelphia PA
BA in Fine Arts/Minor in Psychology

Honors: Magna Cum Laude, Dean's List 2000–2004, member of National Collegiate Scholars

Experience

2004–Present: Speculative Design

Speculative Design is an art direction and design consulting practice positioned across multiple disciplines encompassing interactive media, product, environmental, and artistic experience. It places significance on the versatility of creative thought and conceptual development; promoting a sensitivity for how design, research, strategy, and visual communication are articulated to connect with a range of contexts.

2007–2010: Project Designer, WET, Los Angeles CA

WET Design specializes in the design of global architectural scale features and environmental installations; such as the Fountains of Bellagio and City Center in Las Vegas, Columbus Circle and Lincoln Center in New York City, and at Burj Khalifa in Dubai.

The Project Designer's responsibilities included developing visual and experience design concepts for high profile architecture, landscape, and urban design projects through the integration of design, proprietary technology, media, and programmable choreography.

The position encouraged collaboration between interdisciplinary teams comprised of designers, architects, engineers, and technical specialists. It prioritized prominent project management and business development roles through building sustainable client relationships and delivering frequent presentations (concept, strategy, marketing) to diverse audiences.

2006: Designer, Alfalfa Studio, New York NY

Worked in the design studio of Rafael Esquer and collaborated on graphic design, interactive, and environmental design projects. Clients included AIGA, Tommyboy Records, Future Brand, Amphibian Stage Productions, and Pentagram.

2005: Graduate Funded Research/Publication, Art Center College of Design

Sponsored by Sun Microsystems Laboratories, a project focused on designing our retail, personal, and social futures by addressing the deployment of smart networked sensors and wireless personal information devices. Emerging technology prototypes were designed to interact with this fluid environment of tangible artifacts and the data-spheres that surround them. www.newecologyofthings.net

2004: Graduate Funded Project, Art Center College of Design

Design research initiative in collaboration with Hewlett Packard's Consumer Applications and Systems Laboratory; defining a creative sequential analysis to find behavioral patterns followed by the design of a multi-faceted transmedia system.

2003: Interactive Designer, Feratech, Boston MA

Responsible for designing web site interfaces, site architecture plans, corporate branding strategies, and defining user experience for a start-up internet consulting firm.

2002: Designer, Lowe Middle East North Africa, Dubai, U.A.E

Execution of creative solutions for a global advertising agency; accounts included Unilever, Emirates Airlines, and Johnson & Johnson.